Musical Greeting Card ECE 312 - Lab 2 - D21 - Tuesday

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October 10, 2019

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1 Brief Description

2 Target Specifications

- 1. The card shall use the Attiny2313A processor and the PS1420P02CT piezo buzzers.
- 2. The card shall start and end playing when the button is pressed.
- 3. The card shall operate on 3V.
- 4. The card shall be able to play two notes at once, in the first and fourth octaves.
- 5. The card must be able to play songs a minimum of 15 seconds in length.
- 6. The card shall be able to be easily reprogrammed in order to play different songs.

3 Schematic

4 Firmware Plan

```
main():
    initialize_gpio()
    initialize_timer()

loop forever:
    if playing:
        play_beat()

if not playing and button_is_pressed:
        delay(debounce_time)
        set flag playing
        enable_interrupts()

if interrupt_button_press:
        reset flag playing
```

```
play_rest()
// Will play rest of current beat then shut off
button_press_interrupt():
    disable_interrupts()
    set flag interrupt_button_press
// Plays one full beat
play_beat():
    if current_note_has_duration:
        keep playing note
    else:
        read next note
        play_note(next_note)
        current_note_duration —
    delay (on_time)
    if current_note_has_duration:
        keep playing note
    else
        play_rest()
    delay_rest_time
```

5 Parts Required

Partno. / Description	Number Required	Return
Attiny2313A	1	
Piezoelectric Buzzer	2	
Momentary Pushbutton	1	